



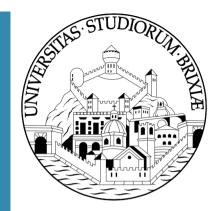
Laboratory of Nomadic Communication

Francesco Gringoli University of Trento



Course Overview

Introduction to Linux Networking Stack





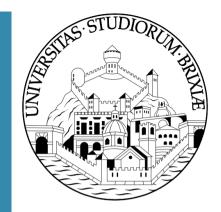
A glimpse into the Linux Wireless Core: From kernel to firmware

Francesco Gringoli Laboratory of Nomadic Communication University of Trento



Outline

- Linux Kernel Network Code
 - Modular architecture: follows layering
- Descent to (hell?) layer 2 and below
 - Why hacking layer 2
 - OpenFirmWare for WiFi networks
- OpenFWWF: RX & TX data paths
 - Hands on: examples
- OpenFWWF exploitations





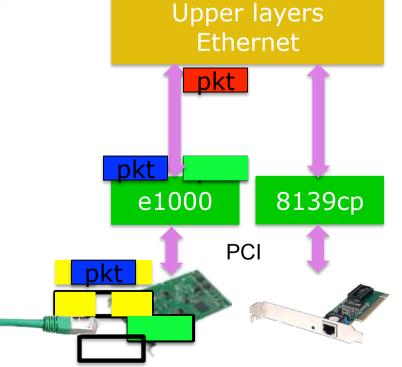
Linux Kernel Network Code

A glimpse into the Linux Kernel Wireless Code Part 1



Linux Networking Stack Modular architecture

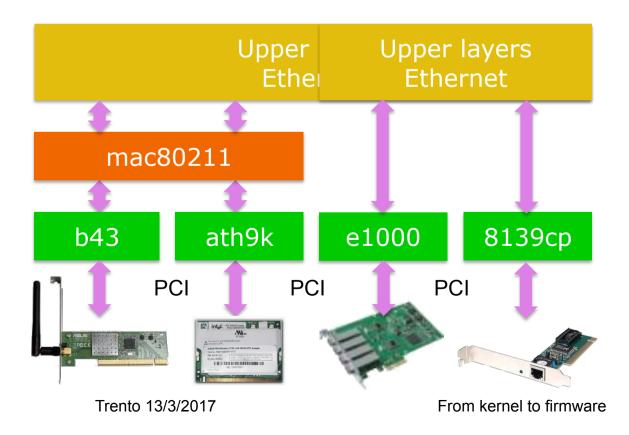
- Layers down to MAC (included) ullet
 - All operations above/including layer 2 done by kernel code
 - Network code device agnostic
 - Net/code prepares suitable packets
- In 802.3 stack •
 - Eth code talks with device drivers
 - Device drivers
 - Map/unmap DMA desc to packets
 - pkt Set up Hardware registers e1000 8139cp PCI





Linux Networking Stack Modular architecture

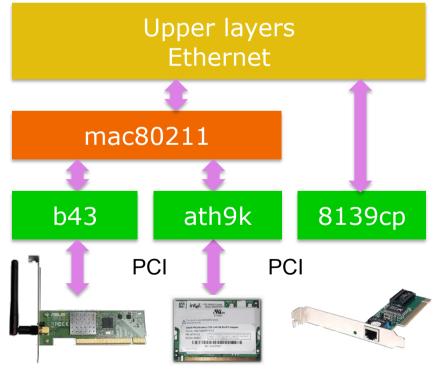
- What happens with 802.11?
 - New drivers to handle WiFi HW: how to link to net code?
 - A wrapper "mac80211" module is added





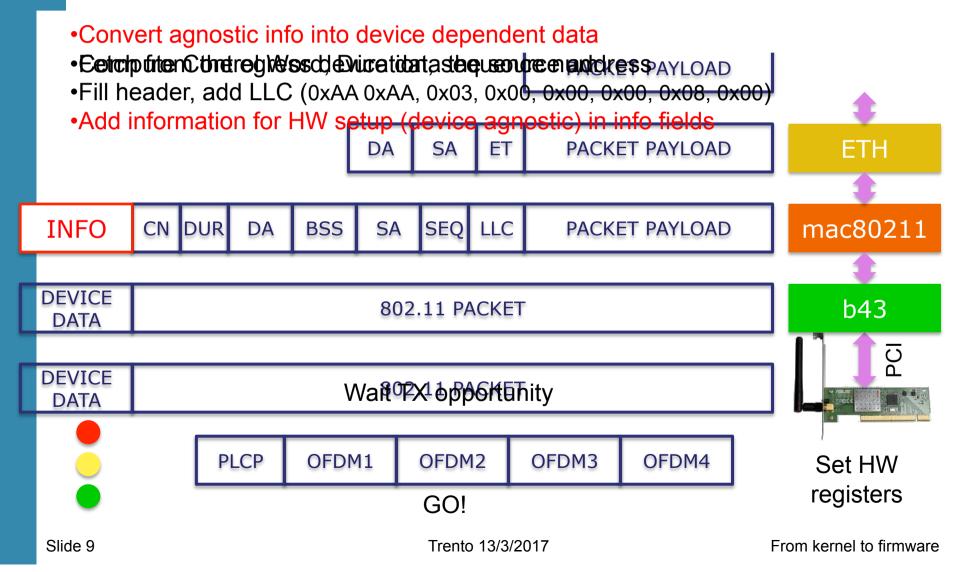
Linux & 802.11 Modular architecture

- Layers down to LLC (~mac) common with 802.3
 - All operations above/including layer 2 done by ETH/UP code
- Packets converted to 802.11 format for rx/tx
 - By wrapper "mac80211"
 - Manage packet conversion
 - Handle AAA operations
- Drivers: packets to devices
 - One dev type/one driver
 - Add data to "drive" the device





Linux & 802.11 Modular architecture/1





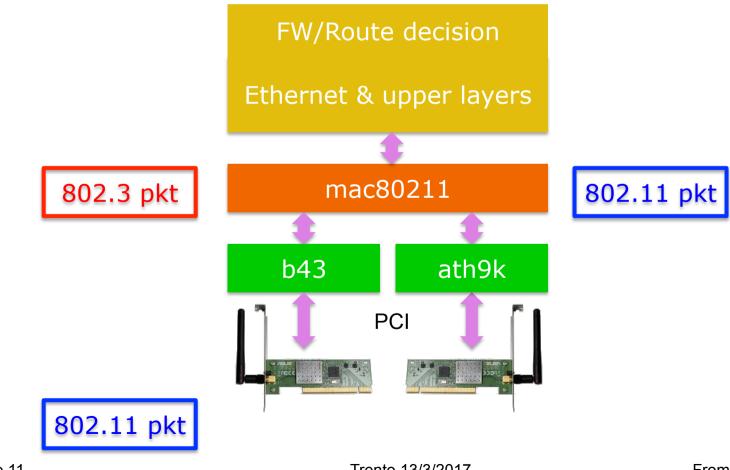
Linux & 802.11

- Opposite path: conversions reversed
- Several operations involved for each packet
- ③ Multiple buffer copies (should be) avoided
 - E.g., original packet at layer 4 correctly allocated
 - Before L3 encapsulation output device already known
- ⁽³⁾ Packets are queued twice/(3 times ⁽³⁾)
 - Qdisc: before wrapper
 - Device queues: between wrapper and driver/(+DMA)
- Bottom line:
 - Clean design but can be resource exhausting



Linux & 802.11 Modular architecture

• Forwarding/routing packet on a double interface box





Linux & 802.11

- On CPU limited platform, fw performance too low
 Need to accelerate/offload some operations
- Ralink was first to introduce SoC WiFi devices
 - A mini-pci card hosts an ARM CPU
 - Main host attaches a standard ethernet iface
 - The ARM CPU converts ETH packet to 802.11
 - Main host focuses on data forwarding
- Question: where can be profitably used?
 - Take a look to Andriod phones
 - 2016: new 11ac cards are switching to such approach!!



Linux & 802.11: setup

- A simple BSS with Linux only nodes
 - One station runs hostapd (AP)
 - Others (STAs) join:
 - Once, with iw/iwconfig
 - Use a supplicant to join, e.g., use wpa_supplicant
 - Why using a supplicant?
 - management frame losses → STA disconnection
 - Why? Kernel (STA) periodically checks if AP is alive
 - If management frames lost, kernel (STA) does not retransmit!
 - A supplicant (wpa_supplicant) is needed to re-join the BSS transparently



Linux & 802.11: kernel setup

- Check the device type with
 - \$: lspci | grep -i net
- Load the driver for Broadcom devices and check is loaded
 - \$: modprobe b43 qos=0
 - \$: lsmod | grep b43
- Check kernel ring buffer with
 - \$: dmesg | tail -30
- Bring net up and configure an IP address

\$AP: ifconfig wlan0 172.16.0.1 up
\$STA: ifconfig wlan0 172.16.0.10 up

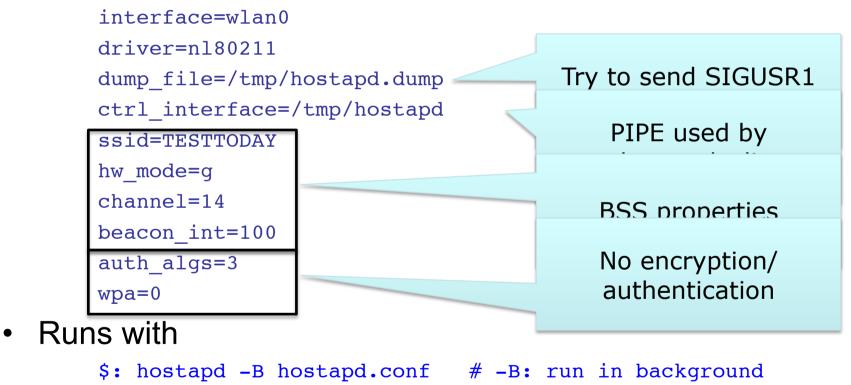
In following experiments we fix arp associations

- \$: ip neigh replace to PEERIP lladdr PEERMAC dev wlan0
- Traffic not encrypted
- QoS disabled



Linux & 802.11: hostapd setup

Configuration of the AP in "hostapd.conf"

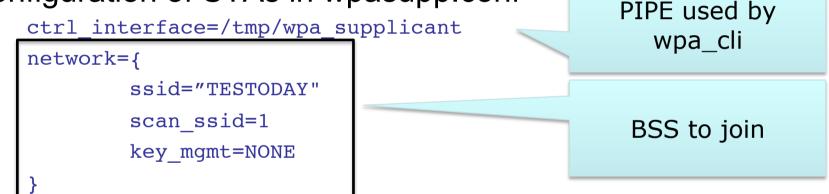


• Check dmesg!



Linux & 802.11: station setup

- Scan for networks
 - \$: iwlist wlan0 scan
- Configuration of STAs in wpasupp.conf



- Runs with
 - \$: wpa_supplicant -B -i wlan0 -c wpasupp.conf
- Check dmesg!
- Simple experiment: ping the AP

```
$: ping 172.16.0.1
```



Linux & 802.11: run some traffic

- We use iperf in UDP mode
- On AP, server mode

\$: iperf -s -u -p3000 -i1

• On STA, client mode

\$: iperf -c172.16.0.1 -u -p3000 -i1 -t100 -b54M

- Channel 14 is usually free (by law)
 - Try another channel, e.g., 1 or 6 or 11
 - How to do it?
 - Reconfigure hostapd and reconnect, let's see how...



Linux & 802.11: check status

- There are some "debug" helpers, on AP:
 - Browse this folder

/sys/kernel/debug/ieee80211

- Learn what is phy0
- Cd to phy0/netdev:wlan0/stations
- Cd to the MAC address of the STA!!
 - Explore all the stats
 - Why rc_stats is almost empty?
- What on the STA?



Linux & 802.11: capturing packets

- On both AP and STA run "tcpdump"
 - \$: tcpdump -i wlan0 -nn
- Is exactly what we expect?
 - What is missing?
 - Layer 2 acknowledgment?
- Display captured data
 - \$: tcpdump -i wlan0 -nn -XXX
- What kind of layer 2 header?
- What have we captured?



Linux & 802.11: capturing packets

- Run "tcpdump" on another station set in monitor mode
 - \$: ifconfig wlan0 down
 - \$: iwconfig wlan0 mode monitor chan 4(?)
 - \$: ifconfig wlan0 up
 - \$: tcpdump -i wlan0 -nn
- What's going on? What is that traffic?
 - Beacons (try to analyze the reported channel, what's wrong?)
 - Probe requests/replies
 - Data frames
- Try to dump some packet's payload
 - What kind of header?
 - Collect a trace with tcpdump and display with Wireshark



Linux & 802.11: capturing packets

- Exercise: try to capture only selected packets
- Play with matching expression in tcpdump
 \$: [cut] ether[N] == | != 0xAB
- Discard beacons and probes
- Display acknowledgments
- Display only AP and STA acknowledgments
- Question: is a third host needed?



Virtual Interfaces

- Wrapper/driver "may agree" on virtual packet path
 - Each received packet duplicated by the driver
 - mac80211 creates many interfaces "bound" to same HW
 - In this example
 - Monitor interface attached
 - Blue stream follow upper stack
 - Red stream hooked to pcap
 - \$: iw dev wlan0 interface add \
 fish0 type monitor
 - Try capturing packets on the AP
 - What's missing?

